



This Record Certifies that

Played

by

Player

RPGA #

Has Completed

Ver5-04 Fool's Gold

A Regional Adventure

Set in the Verbobonc Region

Play Notes:

- Gained a level
Lost a level
Ability Drained
Died
Was raised/res'd
Was reincarnated

Adventure Record#

595 CY ADVENTURE

LEVEL OF PLAY (CIRCLE ONE)

APL 2

max 450xp; 450gp

APL 4

max 675xp; 650gp

APL 6

max 900xp; 900gp

APL 8

max 1,125xp; 1,300gp

APL 10

max 1,350xp; 2,300gp

APL 12

max 1,575xp; 3,300gp

Event: Date:

DM: Signature RPGA #

- Refusal of the Family: You lack the abilities necessary for promotion in The Family.
Family Betrayal: You lack the temperament required for membership.
Approval of the Watch: You have shown yourself to be an upstanding member of society...
Restore Lathmir: You pledged to restore Lathmir to his Suel heritage...
Lathmir's Wrath: You have broken your word to Lathmir...
Disapproval of the Watch: You have demonstrated that you lack dedication to the law.

- Uncle's Favor: Uncle Krot is pleased that you helped in rubbing the Gentlemen of the Watches nose...
Watch Captain's Favor: Captain Caleb appreciates your assistance in eliminating the Scarlet Brotherhood threat...
Death on the Astral Plane: You have died on the Astral Plane. Though your body was recovered...
Approval of the Family: You have proved yourself in the eyes of The Family and are either offered membership or promotion...

ITEMS FOUND DURING THE ADVENTURE

Cross off all items NOT found

Gnome Vale Green Gemstone: A gnome calling himself Clegin presented you with a well-cut, human's palm-sized gemstone colored green.

APL 2

- Wand of cure light wounds (Adventure; DMG)
Ring of Lockpicking (Adventure; Complete Adventurer)

APL 4 (all of APL 2 plus the following)

- Ring of Counterspells (Adventure; DMG)
Ki Focus Nunchaku (Adventure; DMG)

APL 6 (all of APLs 2-4 plus the following)

- Cloak of Resistance +2 (Adventure; DMG)
Dusty Rose Ioun Stone (Adventure; DMG)

APL 8 (all of APLs 2-6 plus the following)

- Cloak of Resistance +3 (Adventure; DMG)
Boots of Speed (Adventure; DMG)

APL 10 (all of APLs 2-8 plus the following)

- Wounding Nunchaku (Adventure; DMG)
Belt of Many Pockets (Adventure; DMG)

APL 12 (all of APLs 2-10 plus the following)

- Ring of Force Shield (Adventure; DMG)
Mask of Lies (Adventure; Complete Adventurer)

Lifestyle

- None
Standard (12 gp x TU)
Rich (50 gp x TU)
Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add 1/2 this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp value

Starting GP

Starting GP

GP Spent

GP Spent

Subtotal

Subtotal

GP Gained

GP Gained

Subtotal

Subtotal

GP Gained

GP Gained

Subtotal

Subtotal

GP Spent

GP Spent

Subtotal

Subtotal

GP Spent

GP Spent

Subtotal

Subtotal

FINAL GP TOTAL

Starting TU

Starting TU

I OF 2 TU

TU Cost

Added TU Costs

Added TU Costs

TU REMAINING

TU REMAINING

Starting XP

Starting XP

XP lost or spent

XP lost or spent

Subtotal

Subtotal

XP Gained

XP Gained

Subtotal

Subtotal

XP

XP

FINAL XP TOTAL

FINAL XP TOTAL